

Startup procedures for Shot Pot Fast

First read and understand the manual. Wear all of the proper protective equipment.

With the desired nozzle installed, adjust the guide brackets to allow for the nozzle to be positioned over the flap area to be glued. Allow for room between the nozzle tip and the guide to prevent buildup of adhesive. The nozzle should be $\frac{1}{4}$ " - $\frac{1}{2}$ " above the flap. To adjust the guides, simply loosen the thumb screws and slide the guide up/down or in and out. This is the same with the side mounts, but these only travel up and down.

Make certain the tank pressure switch located on the back of the machine is turned OFF.

Plug the unit into power and provide compressed air. Set the tank air regulator to 20PSI. Turn the unit on and set the tank temperature to the desired operation temperature, typically around 340F for standard packaging grade hot melt adhesives.

Loosen the tank latch, fill the unit $\frac{3}{4}$ full with adhesive then close and secure the tank latch.

Allow the unit to heat for 30 min. Then turn the tank pressure switch on. Make sure there isn't any air or glue leaks. If air is leaking tighten the tank latch. If glue is leaking, make sure the photo sensors are not detecting anything below. Both have LED lights on the top that will turn on when detecting.

Make certain that photo sensors are picking up the carton only not the operator fingers guiding the carton

To position the start of the glue pattern, turn the left photo sensor to the left or right. Left will start the pattern later on the flap and right will start the pattern sooner.

To position the end of the glue pattern, turn the right photo sensor to the left or right. Left will stop the pattern later, right will stop the pattern sooner.

Feed a carton through and adjust the pattern as required to achieve a start and stop $\frac{1}{2}$ " from each end.

When done simply turn the tank pressure off and turn the unit off. Do not allow the unit to remain on for more than 1 hour without use.